Melissa Douglas

2D/3D Artist, Illustrator, Background/Prop/Character/Toy Designer

I am an artist with over 15 years of artistic experience. I have tackled every part of the creative pipeline and process and I am ready to bring your vision to life! From character, background, prop, and brand designs, layouts, or technical control art. I can do it all in any program of your choice. If you are looking for an efficient and ambitious team player, you will find I am exactly who you are looking for! Let's make something wonderful!

Contact

Phone
323.806.0001
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kittykatmaniac@gmail.com

Education

2013
Bachelor of Arts
Otis College of Art and Design
2005-2009
Refining Art Courses via Scholarships
Art Center of Pasadena

Software Skills

- 10+ years experience with Adobe Illustrator, Photoshop, AfterEffects, and Premiere
- 10+ years experience with Clip Studio Paint
- 8 years experience with Word, Excel, and PowerPoint
- 2 years experience with SketchUp, CAD, and Zbrush

Personal Skills

- Experienced in conforming to vastly contrasting styles seamlessly, from realistic to cartoon.
- Highly proficient at telling a story through expression and character interaction.
- Proficient in a vast assortment of Creative pipelines from one-off quick turnaround product designs, to episodic animation timelines.
- Personable and friendly attitude even while sticking to hard deadlines. Able to delegate to team members clearly and proficiently to get work done efficiently and on time.

Experience

January 2021- April 2024
Jakks Pacific | Santa Monica, California
Disney Division— Senior Toy Designer
- Assisted in overseeing the design process for a wide arrangement of Intellectual properties from concepting, to sketch, to technical control art.
- Participated in group brainstorms to identify the unique need of every client and to solve problems efficiently.
- With solid understanding of the product life cycle, I am aware of the various stages each product may undergo. This includes quick turnarounds, multiple revisions, and the need for accuracy for every individual property.

September 2019
SmashBits | Henderson, Kentucky
Magic the Gathering Animation— Art Director
- Ensured consistent quality and delivery of work by communicating with several freelance artists.
- Delegated notes and revisions given from the client to ensure all needs were met with swift diligence down to the most minute detail.
- Met regularly with showrunners to find solutions to problems and pitch new ideas to bring a fresh perspective to the project.

April 2018- December 2019
SmashBits | Henderson, Kentucky
Irish Fairy Doors — Layout Artist, Prop, Background, & Character Designer
- Prepared characters for episodic animation through staging and consistent camera placement.
- Designed various unique characters and props while keeping the style consistent.

August 2019
Channel 4 Mashed | London, England
PokeBusters — Freelance Storyboard Artist, Prop, Background, & Character Designer
- Sole Storyboard artist for a now-viral Pokemon-themed YouTube video for an esteemed Animation Channel.
- Boarded scenes quickly and clearly to ensure enough time for animators to complete the project on time.
- Designed unique styles and color palettes to create a new and appealing look for beloved and established characters.

2013
Three Legged Legs | Los Angeles, California
Virgin Airlines Animated Commercial— 2D Animation Intern & Clean up Artist
- Animation clean up on lines and color using only Photoshop.

Reference

Multiple references available upon request!

Portfolio

My work can be found at **www.kittykatmaniac.com**
Employers may recieve a password to NDA projects via email when requested.